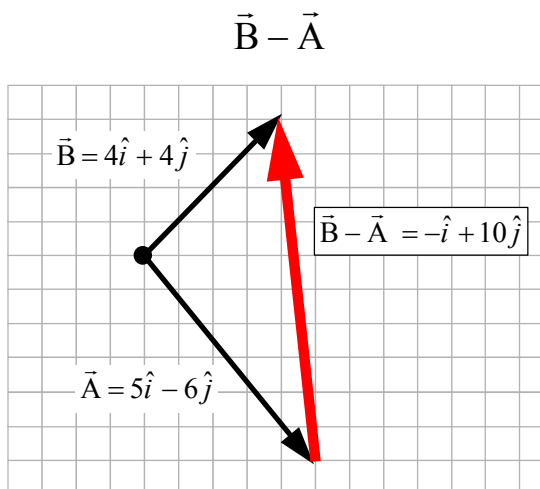
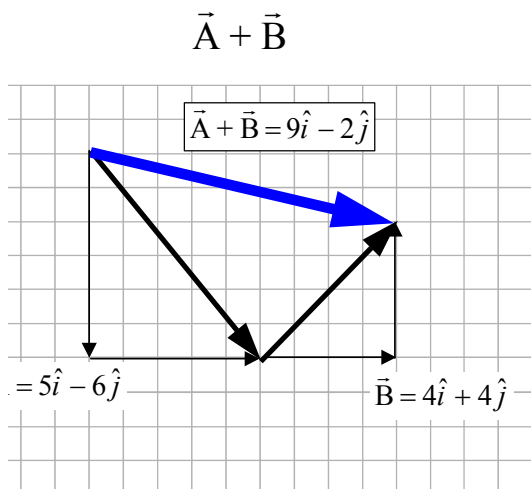


HW#2 Solutions: Motion in 2-D (Phys 207, Fall 2005)**QUIZ #2 on HW#2** THIS Thursday (9/15) at BEGINNING of class**Problem #1: Vector Addition and Subtraction**(a) Show on the grids below the graphical representation of $\vec{A} + \vec{B}$ (use head to tail) and $\vec{B} - \vec{A}$ (tail to tail) for:

$$\vec{A} = 5\hat{i} - 6\hat{j} \quad \text{and} \quad \vec{B} = 4\hat{i} + 4\hat{j}.$$

(b) Find the magnitude (length) of \vec{A} , \vec{B} , $\vec{A} + \vec{B}$, and $\vec{B} - \vec{A}$.

$$\vec{A} = 5\hat{i} - 6\hat{j}$$

$$\vec{B} = 4\hat{i} + 4\hat{j}$$

$$|\vec{A}| = \sqrt{A_x^2 + A_y^2} = \sqrt{(5)^2 + (-6)^2} = \sqrt{61} \text{ or } 7.8$$

$$|\vec{B}| = \sqrt{B_x^2 + B_y^2} = \sqrt{(4)^2 + (4)^2} = \sqrt{32} \text{ or } 5.7$$

$$|\vec{A} + \vec{B}| = (5+4)\hat{i} + (-6+4)\hat{j} = 9\hat{i} - 2\hat{j}$$

$$|\vec{A} + \vec{B}| = \sqrt{(9)^2 + (-2)^2} = \sqrt{85} \text{ or } 9.2$$

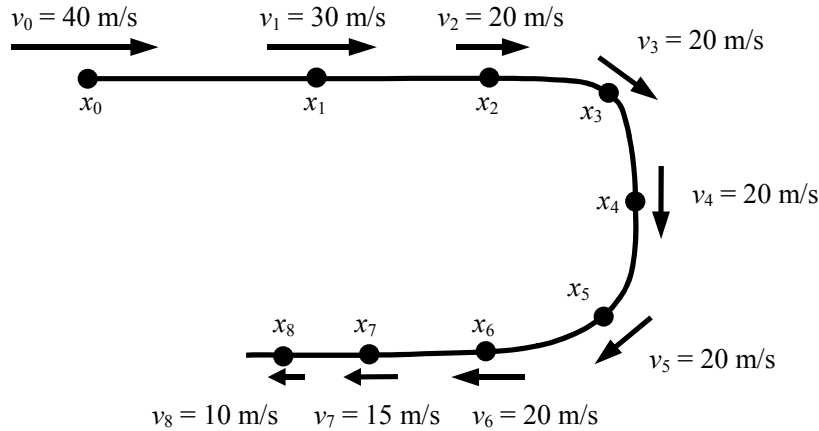
$$|\vec{B} - \vec{A}| = (4-5)\hat{i} + (4+6)\hat{j} = -\hat{i} + 10\hat{j}$$

$$|\vec{B} - \vec{A}| = \sqrt{(-1)^2 + (10)^2} = \sqrt{101} \text{ or } 10$$

Problem #2: Velocity and Acceleration Vectors

In the path shown below, the locations of a car driving around a track are shown at EQUAL time intervals where $\Delta t = 5$ s. The car starts with speed **40 m/s** at x_0 and uniformly **slows down** to 20 m/s from x_0 to x_2 . The car then travels at a **constant** speed from x_2 to x_6 . The first corner at x_3 has a smaller radius curve ($r_1 = 50$ m) and the second corner at x_5 has a larger radius curve ($r_2 = 100$ m). At **point** x_6 , the car starts to **slow down** and is traveling at 10 m/s at point x_8 . Assume that the car continues to slow down after point x_8 .

- (a) On the first drawing, *carefully* draw the **INSTANTANEOUS velocity vectors** v_0 to v_8 of the car at points x_0 to x_8 around the path. Show both an appropriate length and direction for each vector, and **label** the **magnitude** of the vectors v_0 to v_8 .



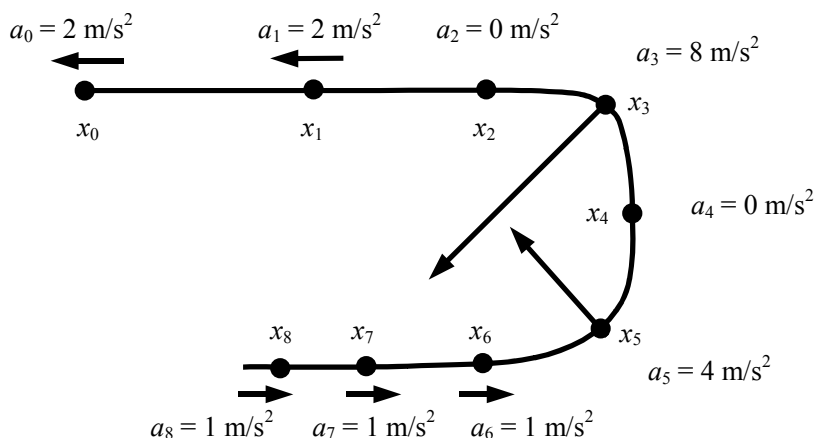
- (b) Calculate the **magnitude** (no plus or minus signs) of the **INSTANTANEOUS accelerations** a_0 to a_8 at the points x_0 to x_8 around the path.

$$\boxed{a_{0,1}} = \left| \frac{\Delta v}{\Delta t} \right| = \left| \frac{20 - 40 \text{ m/s}}{10 \text{ s}} \right| = \boxed{2 \text{ m/s}^2} \quad (\text{car speeding up}); \quad \boxed{a_{2,4}} = 0 \text{ m/s}^2 \quad (\text{car "coasting"})$$

Centripetal Acceleration: $\boxed{a_3} = \frac{v^2}{r} = \frac{(20 \text{ m/s})^2}{50 \text{ m}} = \boxed{8 \text{ m/s}^2}$; $\boxed{a_5} = \frac{(20 \text{ m/s})^2}{100 \text{ m}} = \boxed{4 \text{ m/s}^2}$

$$\boxed{a_{6,7,8}} = \left| \frac{\Delta v}{\Delta t} \right| = \left| \frac{10 - 20 \text{ m/s}}{10 \text{ s}} \right| = \boxed{1 \text{ m/s}^2} \quad (\text{car slowing down})$$

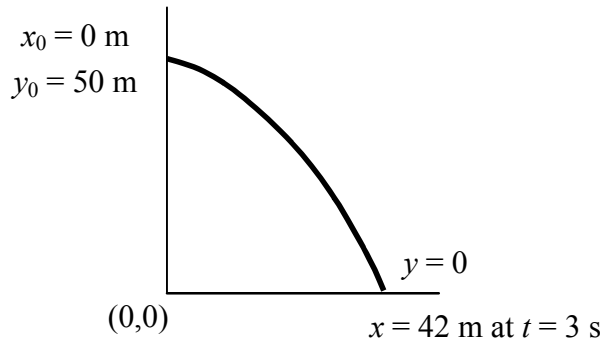
- (c) On the second drawing, draw the **INSTANTANEOUS acceleration vectors** of the car at points x_0 to x_8 . Show both an appropriate length and direction for each vector, and **label** the **magnitude** of the vectors a_0 to a_8 .



Problem #3: Initial Velocity for Projectile Motion

Using a super slingshot, a troublemaker shoots a rock downward from a window located **50 m** above the ground. After flying through the air for **3 s**, the rock barely misses a person on the ground and lands **42 m** away from the bottom of the building.

- (a) Draw a **picture** of the problem with the origin located on the ground below where the rock is shot. Draw the **x-y axes** with the **origin** labeled (0,0), sketch the **path** of the rock, and indicate ALL known **values**, e.g. x_0, y_0, x & y at $t = 3$ s.



- (b) Find an algebraic expression for the **initial horizontal velocity** v_{x0} of the rock and then find its numerical value.

$$v_{0x} = v_x = \frac{\Delta x}{\Delta t} = \frac{42 \text{ m}}{3 \text{ s}} = 14 \text{ m/s}$$

- (c) Find an algebraic expression for the **initial vertical velocity** v_{y0} of the rock and then find its numerical value. **Note:** Start from the y -equation for projectile motion.

$$y = y_0 + v_{0y}t - \frac{1}{2}gt^2$$

$$v_{0y} = \frac{(y - y_0) + \frac{1}{2}gt^2}{t}$$

$$v_{0y} = \frac{(0 \text{ m} - 50 \text{ m}) + \frac{1}{2}(9.8 \text{ m/s}^2)(3 \text{ s})^2}{(3 \text{ s})} = -2.0 \text{ m/s}$$

- (d) Find the **magnitude and angle of the total velocity** v_0 using the Pythagorean theorem and tangent relationship.

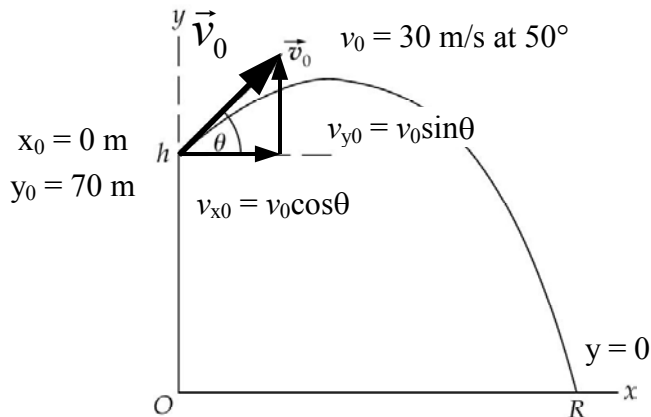
$$v_0 = \sqrt{v_{0x}^2 + v_{0y}^2} = \sqrt{(14 \text{ m/s})^2 + (2 \text{ m/s})^2} = 14 \text{ m/s}$$

$$\theta = \tan^{-1} \frac{v_{0y}}{v_{0x}} = \tan^{-1} \left(\frac{-2 \text{ m/s}}{14 \text{ m/s}} \right) = -8.1^\circ \text{ (below horizontal)}$$

Problem #4: Flight Time and Range for Projectile Motion

A mini-rocket is shot from the roof of a building that is **70 m tall**. It is launched at an **angle of 50°** above the horizontal with an initial speed of **30 m/s**.

- (a) Draw a **picture** of the problem with the origin located on the ground below where the rocket is shot. Draw the **x-y axes** with the **origin** labeled (0,0), sketch the **path** of the rocket, and indicate ALL known **values**, e.g. x_0 , y_0 , and v_0 .



- (b) Write the **x- and y-equations** of the rocket in algebraic form AND then rewrite them with any known values substituted.

$$x = v_{x0}t \quad \text{where } v_{x0} = (30 \text{ m/s}) \cos 50^\circ = 19 \text{ m/s}$$

$$\boxed{x = (19 \text{ m/s})t}$$

$$y = y_0 + v_{y0}t - \frac{1}{2}gt^2 \quad \text{where } v_{y0} = (30 \text{ m/s}) \sin 50^\circ = 23 \text{ m/s}$$

$$\boxed{y = (70 \text{ m}) + (23 \text{ m/s})t - (4.9 \text{ m/s}^2)t^2}$$

- (c) Find the **flight time** t of the rocket. Remember that this is the time solution for the y -equation when the projectile returns to the ground, i.e. when $y = 0$.

$$-(4.9 \text{ m/s}^2)t^2 + (23 \text{ m/s})t + (70 \text{ m}) = 0$$

$$t = \frac{-(23 \text{ m/s}) \pm \sqrt{(23 \text{ m/s})^2 + 4(4.9 \text{ m/s}^2)(70 \text{ m})}}{-2(4.9 \text{ m/s}^2)}$$

$$\boxed{t} = 2.35 \pm 4.45 = -2.1 \text{ s} \quad \text{or} \quad \boxed{6.8 \text{ s}}$$

- (d) Find the **range** x of the rocket using the x -equation and flight time.

$$\boxed{x = v_{0x}t} = (19 \text{ m/s})(6.8 \text{ s}) = \boxed{129 \text{ m}}$$